

# Mowi Scotland

## Adult Female Lice and Mortality Reporting



Week Number 2020w10  
Week Ending 08-Mar-20

Farm	Adult female lice (Average per fish) <sup>1</sup>	Weekly Mortality (%)	Site Status	Mortality <sup>2</sup>	Treatments <sup>3</sup>
Ardintoul	2.17	0.26			
Bagh Dail Nan Cean	-	-	Site fallow		
Boisdale (An Camus)	-	-	Site fallow		
Cairidh	-	-	Site fallow		
Camas Glas	4.27	0.40			Planned
Caolas a Deas East	2.70	0.99			Taking place
Caolas a Deas West	2.44	0.64			Taking place
Carradale	0.00	0.06			
Carradale North	0.00	0.02			
Colonsay	0.97	0.30			
Duich	1.15	0.23			
Gorsten	0.00	0.10			
Greanem	0.39	0.23			
Greshornish	0.17	1.26		Other bacterial infection	
Grey Horse Channel	0.17	0.54			
Groatay	-	0.04			
Harport	-	-	Site fallow		
Hellisay	-	-	Site fallow		
Invasion Bay	1.96	0.10			Taking place
Isle Ewe	0.02	0.03			
Kingairloch	0.03	0.08			
Leven	0.00	0.03			
Linnhe	0.00	0.03			
Loch Alsh	0.90	0.26			
Loch Hourn	-	-	Site fallow		
MacLean's Nose	-	0.15			
Maol Ban	0.00	0.04			
Marulaig Bay	0.06	0.03			
Muck	-	-	Site fallow		
North Shore	-	-	Site fallow		
North Shore East	-	-	Site fallow		
Noster	2.88	4.05		Physical Damage	Taking place
Ornish	0.00	0.07			
Poll Na Gille	-	-	Site fallow		
Port Na Cro	-	-	Site fallow		
Raineach	2.56	0.61			Taking place
Rum	2.45	0.19			
Scalpay	-	-	Site fallow		
Sconser	-	-	Site fallow		
Sconser Quarry	0.00	0.11			
Scotasay	2.31	0.28			Taking place
Seaforth	2.34	2.07		Physical Damage	Taking place
Soay	0.75	0.64			
South West Shuna	-	-	Site fallow		
Stulaigh	0.09	0.20			
Tabhaigh	-	-	Site fallow		
Torridon	0.00	0.06			

(1) Lice figures are the combined total of gravid/non-gravid females

(2) Main mortality cause noted if the Marine Scotland mortality reporting thresholds of 1.5% per week for fish below 750g, and 1.0% per week for fish over 750g are exceeded

(3) Comments regarding sea lice management treatments are noted here

### Full descriptions for abbreviated mortality causes shown above in the week are :

Other bacterial infector *Other bacterial infection*

Physical Damage *Physical Damage*